

Bert Chung

riot1128@hotmail.com

Objective

Position as a character animator

Work Experience

PDI/ Dreamworks, Redwood City, CA, Mar. 2009 – present

Pixar Animation Studios, Emeryville, CA, Jun. 2008 – Feb. 2009

UP

- Fixed, reanimated and finished previously approved or roughly finished shots for various reasons

Reel FX Entertainment, Dallas, TX, Mar. 2008 – May. 2008

Kung Fu Panda

- Animated various characters for promotional commercials

Blue Sky Studios, White Plains, NY, Apr. 2007 – Dec. 2007

Horton Hears a Who

- Animated various characters

Lucas Arts, San Francisco, CA, Dec. 2006 – Mar. 2007

Indiana Jones

- Animated pre-viz and in-game characters

Giant Killer Robots, San Francisco, CA, Aug. 2006 – Nov. 2006

Fantastic Four 2

- Animated Human Torch

Happy Feet

- Cleaned up background characters for the movie
- Animated a baby penguin dancing for a promotional commercial

DNA Productions, Inc., Irving, TX, Sep. 2005 – May. 2006

The Ant Bully

- Animated various characters

EA games, Redwood City, CA, May. 2005 - Aug. 2005

From Russia With Love

- Animated and cleaned up motion capture with body and facial expression for in-game cinematic
- Performed scene layout working from storyboards

Education

Academy of Art University, San Francisco, CA, 2002 – 2005

- Bachelor of Fine Arts in Animation and Visual Effects
- Selected for Pixar instructed animation classes

Skills

Maya

- Proficient with Animation, Rigging

3D Studio Max

- Proficient with Animation, Modeling

Adobe Software

- Proficient with Photoshop, Premiere, After Effects

Operating System

- Windows, Linux